

COMPUTER SCIENCE, COMPUTER SCIENCE AND TECHNOLOGIES AA: 107

Total Credits: 60 Catalog Edition: 2016-2017

Program Description

This degree is designed for students who plan to transfer to a four-year degree program in computer science, or for students in mathematics, science, or technical areas who wish to acquire skills in computer software development for scientific and technical applications. The courses in the program provide an academic core of the theoretical concepts of computer science combined with the fundamentals of structured design and development techniques for computer programming.

Because of the academic level of this track, students are expected to demonstrate college-level skills in English, mathematics, and elementary programming.

Not all CMSC courses transfer to all institutions. Please consult an advisor or the transfer institution before selecting elective courses.

Program Outcomes

Upon completion of this program a student will be able to:

- Apply logical skills and mathematical concepts to analyze, design and implement computer algorithms and programs.
- Demonstrate proficiency in a high level programming language.
- Demonstrate proficiency in current design techniques, I.e. Object Oriented Design

Program Advising

Rockville

Dr. Alla Webb 240-567-7934 Alla.Webb@montgomerycollege.edu

Germantown

 Prof. Margaret Tseng 240-567-7737 Margaret.Tseng@montgomerycollege.edu

Takoma Park/Silver Spring

• **Dr. Qingming Zhou**240-567-1433

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For more information please visit: http://www.montgomerycollege.edu/computerscience

2016-2017 Program Advising Guide

An Academic Reference Tool for Students

COMPUTER SCIENCE, COMPUTER SCIENCE AND TECHNOLOGIES AA: 107

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Suggested Course Sequence

A suggested course sequence for full-time students follows. All students should review this advising guide and consult an advisor. Visit http://www.montgomerycollege.edu/computerscience for more information.

First Semester

- CMSC 140 Introduction to Programming 3 semester hours
- ENGL 101 Introduction to College Writing 3 semester hours *
- MATH 181 Calculus I 4 semester hours (MATF)
- Arts distribution 3 semester hours (ARTD)
- Behavioral and social sciences distribution
 3 semester hours (BSSD) **

Second Semester

- CMSC 203 Computer Science I 4 semester hours
- MATH 182 Calculus II
 4 semester hours
- English foundation 3 semester hours (ENGF)
- Arts or humanities distribution 3 semester hours (GEIR) † †

Third Semester

- CMSC 204 Computer Science II 4 semester hours
- Humanities distribution 3 semester hours (HUMD)
- Natural sciences distribution with lab 4 semester hours (NSLD)
- Elective 3 semester hours †

Fourth Semester

- COMM 108 Introduction to Human Communication 3 semester hours (GEIR) OR
- COMM 112 Business and Professional Speech Communication 3 semester hours (GEIR)
- CMSC 207 Introduction to Discrete Structures 4 semester hours
- Behavioral and social sciences distribution 3 semester hours (BSSD)**
- Natural sciences distribution 3 semester hours (NSND)
- Elective 3 semester hours †

Total Credit Hours: 60

Advising Notes

- * ENGL 101/ENGL 101A, if needed for ENGL 102/ENGL 103, or otherwise any program elective (CMSC Courses) or MATH 282 or MATH 284. Please consult an advisor or transfer institution for assistance with course selection.
- ** Behavioral and Social Science Distribution (BSSD) courses must come from different disciplines.
- † Program elective courses are any CMSC courses or MATH 282 or MATH 284. See department adviser for elective or equivalent course substitution if appropriate. Not all CMSC courses transfer to all institutions. Please consult an advisor or the transfer institution before selecting program elective courses.
- † Please consult an advisor or the transfer institution before selecting general education institutional requirements (GEIR).

COMPUTER SCIENCE A.A.: 107

Total Credits: 60 Catalog Edition 16-17

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GENERAL EDUCATION: FOUNDATION COURSES	<u> </u>	Course		Hours	Grade
English Foundation (EN 102/ENGL 102 or EN 109/ENGL 10)3)			3	
Math Foundation		MA 181/ MATH	181	4	
GENERAL EDUCATION: DISTRIBUTION COURSES	S	Course		Hours	Grade
Arts Distribution (ARTD)					
Humanities Distribution (HUMD)					
Behavioral & Social Sciences Distribution (BSSD) **				3	
Behavioral & Social Sciences Distribution (BSSD) **				3	
Natural Sciences Distribution with Lab (NSLD)				4	
Natural Sciences Distribution without Lab (NSND) or Natural Sciences Distribution with Lab (NSLD)					
General Education Institutional Requirement (GEIR)				3	
Arts (ARTD) or Humanities (HUMD) Distribution†† (GEI GENERAL EDUCATION INSTITUTIONAL REQUIREMENT	R)				
PROGRAM REQUIREMENTS		Course		Hours	Grade
EN 101/ENGL 101 (if needed for ENGL102/103 or program elective if no	ot) *				
		MA 182/ MATH	182	4	
		CS 140/ CMSC	140	3	
		CS 103/CMSC	203	4	
		CS 204/CMSC	204	4	
		CS 256/CMSC	207	4	
PROGRAM ELECTIVE	E †				
PROGRAM ELECTIVE	E †				
		Overall GPA o	f 2.0 is	required to	graduat
Use student completed the			Г]
Has student completed the Global Perspectives requirement? ☐ Yes ☐ No		Total Cro	edits:		

Last Modified: June 2016

Program elective courses are any CMSC courses or MATH 282 or MATH 284. See department adviser for elective or equivalent course substitution if appropriate. Not all CMSC courses transfer to all institutions. Please consult an advisor or the transfer institution before selecting program elective courses.

Advising Worksheet Contact: Anthony Solano

†† Please consult an advisor or the transfer institution before selecting general education institutional requirements (GEIR).

See an advisor to submit an Application for Graduation the semester BEFORE you intend to graduate.

^{**} The two three-credit-hour behavioral and social sciences courses must be from different disciplines.

Transfer Opportunities

Montgomery College has partnerships with multiple four-year institutions and the tools to help you transfer. To learn more please visit: http://cms.montgomerycollege.edu/EDU/Plain.asp x?id=62381 or http://artsys.usmd.edu/

Get Involved at MC!

Employers and Transfer Institutions are looking for experience outside the classroom.

Computer Science and Technologies Student Professional Groups

www.montgomerycollege.edu/computerscience

Related Careers

Some require a Bachelor's degree. Computer Science Teacher, Computer Systems Engineer/Architect, Computer/Information Research Scientist, Web Administrator, Mobile Developer, Game Programmer

Career Services

http://www.montgomerycollege.edu/career

Career Coach

A valuable online search tool that will give you the opportunity to explore hundreds of potential careers or job possibilities in Maryland and the Washington D.C. metropolitan area.

Get started today on your road to a new future and give it a try. Visit the website listed below: https://montgomerycollege.emsicareercoach.com

Notes:

